

What Lurks Beneath

INSTRUCTION BOOKLET

RHIASSA GAMES



Realmtendo

Look for this seal on all software and accessories for your Realmtendo Entertainment System. It represents Realmtendo's commitment to bringing you only the highest quality products. Items not carrying this seal have not been approved by Realmtendo and are not guaranteed to meet our standards of excellence in workmanship, reliability and most of all, entertainment value.



Thank you for selecting the Realmtendo Entertainment System® What Lurks Beneath™ Pak by Rhiassa Games™.

OBJECT OF THE GAME/GAME DESCRIPTION

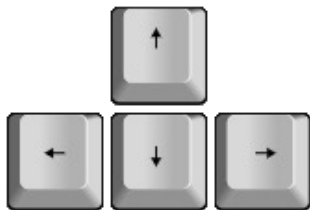
The city of Cold Springs, Rhiassa was peaceful and prosperous. At least, until the raids began. In the night untold numbers of goblins and trolls poured out from their underground lairs, tearing through streets and homes, stealing whatever food and arms they could find. Concerned that the actions of the monsters were a sign of something dire, one Rhiassan knight set out to find out... what lurks beneath.

Please read this instruction booklet to ensure proper handling of your new game and then save the booklet for future reference.

1. PRECAUTIONS

- 1) This is a high precision game. It should not be stored in places that are very hot or cold. Never hit or drop it. Do not take it apart.
- 2) Avoid touching the connectors, do not get them wet or dirty. Doing so might damage the game.
- 3) Do not clean with benzene, paint thinner, alcohol, or other such solvents.

2. OPERATING INSTRUCTIONS



The arrow keys move the knight around the screen. You can move diagonally by holding two keys together.



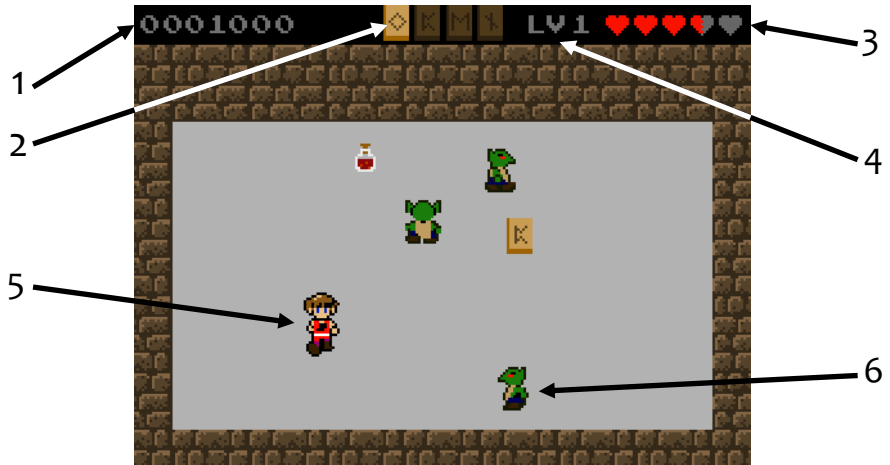
Holding the C key allows your knight to sprint, moving faster. They are unable to use their sword while sprinting or for a few seconds afterwards.



The space key makes the knight swing their sword out in front of them.

3. HOW TO PLAY

Once the game loads onto your screen a large icon that looks like a green flag will appear in the center of the game area. Press this button to begin What Lurks Beneath. After the introduction screens, press the space key to enter your initials by using the arrow keys. These initials will be recorded in case you achieve a high score while playing. After you've entered your initials, you will choose your character with the arrow keys. After selecting a character, the game play will begin.



You will see the following things as you play What Lurks Beneath™.

- 1) **Score:** As you kill monsters, collect items, and progress through levels your score will increase. Try to beat one of the five high scores shown on the title screen.
- 1) **Rune Collection:** As you collect the missing rune tiles in each level they will appear up here in the menu bar.
- 2) **Life Bar:** If a monster does damage to you by hitting you your life bar will go down. Many monsters take away a half heart when they hit you but stronger monsters might hurt you even more.
- 3) **Level Counter:** This shows you how far down into the tunnels the knight has traveled. There are a total of ten levels. Can you make it all the way to the deepest depths?
 - 1) **The Knight:** You control this unnamed hero as you slash through monsters and explore the darkest depths under the city of Cold Springs.
 - 2) **Monsters:** These bad guys are going to try to stop you from progressing through their lairs. The earlier levels will have mostly goblins for you to slay, but as you delve deeper there are stronger enemies like trolls and demons that are even more dangerous to fight!

As the knight, your quest is to try and make it to the deepest part of the dungeon, cutting down whatever monsters stand between you and your goal. In order to succeed you must find and gather the four rune tiles in each level and along the way you might find some other items that help you succeed.

4. DUNGEON DENIZENS



Goblins are simple-minded creatures that slowly wander around looking for someone to attack. They aren't too much of a danger unless you let them get their claws in you.



Trolls are big brutes that are always looking for a fight. They move a bit faster than goblins and can hurt you if they get their hands on you. Worst of all, trolls occasionally lob boulders in your direction which can do a lot of damage if they hit you.



Demons are powerful spellcasters that seek to eliminate all who venture near their master's domain. They can hurt you by hitting you, but much more dangerous is their ability to cast fireball spells which send a flaming projectile racing towards you.

5. IMPORTANT ITEMS



Four rune tiles are scattered around the dungeon in each level and will be revealed at random times. Collecting all four of them will trigger the magical spell that reveals the exit to the next level.



Mysterious potions will sometimes appear in a dungeon level, perhaps dropped from the supplies captured by the monsters. Grabbing this red brew will restore some of your health.

6. ENDING THE GAME

If the knight loses all of their health they will fall to the ground defeated and the game is over. You will return to the title screen and have to start over from the beginning. If you have beaten one or more of the current high scores when the knight dies, your new high score will be recorded on the title screen as one of the top five scores to beat. Press the space key to play the game again.

It is possible to win the game and there is a happy ending. Make it down to the tenth level of the dungeon and prepare to fight against what lurks beneath!

COMPLIANCE WITH FCC REGULATIONS

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna
- Relocate the Realmtendo Entertainment System with respect to the receiver
- Move the Realmtendo Entertainment System away from the receiver
- Plug the Realmtendo Entertainment System into a different outlet so that computer and receiver are on different circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful: How to Identify and Resolve Radio-TV Interference Problems. This booklet is available from the U.S. Government Printing Office, Washington, D.C. 20402.

Stock No: 9-18-21-22-27-31-35-56-75-76-89-105-170-173-209-228-244-246-265-279-288

MEMO

MEMO _____



Realmtendo is a trademark of Rhiassa Games.
All rights reserved.